ART AND DESIGN	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
EYFS 1 Tadpoles	Theme: All About Me Use large muscle	Theme: Sparkles, Light and Colour	Theme: Fantastic Fairy Tales	Theme: Ready, Steady, Grow	Theme: Old and New Make imaginative small	Theme: Holidays
Frogs Both-(Tadpoles & Frogs)	movements to wave flags and streamers, paint and make marks.	Explore paint, using your fingers and other body parts.	Explore paint using brushes and other tools. Start to make marks	Use your imagination when you choose what to do with different materials.	worlds e.g. a city, with construction kits. Join different	Develop pretend play, pretending objects represent another e.g. using a block as a
	Use chunky chalks and paintbrushes to make marks.	Manipulate clay using natural, found materials. Explore different	intentionally. Add marks to drawings and give meaning to them e.g. 'that says Mummy'.	Develop own ideas and then decide which materials to use to express yourself.	materials and explore different textures. Create flower crowns. Mud painting.	phone. Make simple models using your own ideas. Explore colour and
		techniques and tools when using paint.	Begin to develop stories using small world toys e.g. animals and people. Add detail to your drawings.	Use drawing to represent ideas like movement or loud noises.		colour mixing. Show different emotions through drawing/ painting e.g. happiness.
EYFS 2	Theme: My Family and Me /Autumn/ Cornwall	Theme: Winter Wonderland	Theme: Explorers	Theme: Fantasies and Fairies/ Super heroes/	Theme: In Our Patch	Theme: Under the Sea
	Family portraits Printing - vegetables.	Arctic art / Christmas cards.	Watercolour painting birds. Chinese Dragons. 3D Telescopes.	Real Life Super heroes Easter cards/ Mother Day cards.	Observational Plant drawings. Peter Rabbit collages.	Under sea collages Rainbow fish - textiles. Father day cards. 3D Lighthouses. John Dyer - seaside.
				Van Gogh	Fairy Gardens.	
YEAR 1	Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.		Inspired by Flora and Fauna Explore how artists make art inspired by flora and fauna. Make collages of minibeasts		Playful Making Exploring materials and intention through a playful approach	

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	Drawing, sketchbooks		and display as a shared work. Drawing, sketchbooks, collage, painting		Sculpture, sketchbooks, drawing	
YEAR 2		Explore and draw Introducing the idea that artists can be collectors and explorers as they develop drawing and composition skills Drawing, sketchbooks, collage		Exploring the world through mono print Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership. Drawing, printmaking (Mono Print), collage, sketchbooks		Stick transformation project Explore how you can transform a familiar object into new and fun forms. Sculpture, drawing, sketchbooks
YEAR 3		Gestural drawing with charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance. Drawing, sketchbooks		Working with shape and colour 'Painting with scissors' Collage and stencil in response to looking at artwork Drawing, collage, stencils, screen print, sketchbooks		Telling stories through drawing and making Explore how artists are inspired by other art forms - in this case how we make sculpture inspired by literature and film. Sculpture, sketchbooks, drawing
YEAR 4		Storytelling through drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell	Exploring still life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.		Festival feasts How might we use food and art to bring us together? Drawing, making, painting, sketchbooks	

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YEAR 5	th Dr	oetry or prose hrough drawing. rawing, sketchbooks, ollage	Drawing, painting, collage, sketchbooks	Mixed media land and city scrapes Explore how artists use a variety of media to capture spirit of the place. Drawing, painting, collage, sketchbooks		Architecture: Dream big or small Explore the responsibilities architectures have to design us a better world. Make your own architectural model. Making, Drawing, sketchbooks
YEAR 6	2d drawing to 3d making Explore how 2d drawings can be transformed to 3d objects. Work towards a sculptural outcome or a graphic design outcome. Drawing, sketchbooks, making		Exploring identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait Painting, Digital, Drawing, sketchbooks		Take a seat Explore how craftspeople and designers bring personality to their work. Design, Making, Drawing, Sketchbooks	