Spring 1	EYFS 1	EYFS 2	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Mathematics	Theme On the Farm Compare amounts using words like lots, more and same. Say some number names in sequence. Compare sizes and using gesture and mathematical language- bigger/little/smaller, high/low, etc. Experiment with marks to represent numbers. Explore and talk about 2D & 3D shapes using mathematical language e.g. sides/corners/straight/flat. Make comparisons between objects relating to size, length, weight and capacity. Subitise-recognise numbers on a dice without counting them. Count claps, jumps and steps. Notice and find shapes in the environment.	Theme: Explorers White Rose Phase 4: None the number White Rose Phase 5: Growing	Place Value within 20 and 50 Addition and Subtraction	Multiplication and Division	Addition and Subtraction Multiplication and Division	Multiplication and Division Fractions	Fractions A Multiplication Multiples/factors/common multiples/common factors/factor pairs/Prime numbers/prime factors/composite numbers/square numbers/cube numbers	Place Value (decimals and x and ÷ 10,100,1000) Measures Area and Perimeter Fractions and decimals

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History	Viron Theme: On the Farm.	Theme:			Romans.	Romans.	The Shang Dynasty How	
	Talk about previous special	Explorers			What did the	What did the	do we know the Shang	
	events or experiences.	History of			Romans do	Romans do	Dynasty existed? How do	
		Space - first			for us?	for us?	we know out about the	
		man on the					distant past?	
		Moon, Solar						
		System -						
		characters						
		from the						
		past History						
		of Toys -						
		identifying						
		old toys/						
		materials						
Geography	Theme: On the Farm	Theme:		Where does	Megacities.	Why are		
		Explorers		our food	Why do so	jungles so		
	Look for patterns we can			come from?	many people	wet and		
	see in the environment.	China -			live in	deserts so		
		locating			megacities?	dry?		
		China on the			0			
		Map/						
		similarities/						
		differences						
		between our						
		countries						
		Draw						
		information						
		from simple						
		maps						
		Changes in						
		Seasons -						
		Winter						
Science	Theme: On the Farm	Theme:	Everyday	Uses of every	Rocks and		Animal & Plant Life Cycles	Electricity
		Explorers	materials	day materials	soils		Do all living things	What can we
	Explore and be curious		What is the				reproduce in the same	do with
	about the world around us		best				way?	electricity?

	 through bug hunts, looking closely at materials, splashing in puddles and standing in the rain with umbrellas. Notice and talk about interesting things that we find in the world around us. Explore collections of materials with similar and different properties. Plant seeds and observe them changing. 	Big Garden Bird Watch - identifying birds. Parts of birds and other animals. Life cycle- eggs and chicks. Different animal groups.	material for the job?	Why do we decide on a material?	Are all rocks and soils the same?			
Music	Theme: On the Farm Enjoy and take part in action songs e.g. twinkle twinkle little star. Respond to music/sounds and express your thoughts and feelings. Play instruments with increasing control to express feelings and ideas.	Theme: Explorers Charanga ACEV sessions	In the Groove.	How does music make the world a better place?		How does music connect us with our past?	Classroom Jazz	
Art and Design Tadpoles Frogs	Theme: On the FarmExplore paint using brushesand other tools.Start to make marksintentionally.	Theme: Explorers Watercolour painting birds.	Playful Making Exploring materials and intention	Being an Architect Exploring architecture and creating	Telling Stories through Drawing and Making	The Art of Display Explore how the way we display our work can	Set Design Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.	Brave Colour Exploring the work of installation artists who use light, form

Both- (Tadpoles & Frogs)	Add marks to drawings and give meaning to them e.g. 'that says Mummy'. Begin to develop stories using small world toys e.g. animals and people. Add detail to your drawings.	Chinese Dragons. 3D Telescopes.	through a playful approach.	architectural models.	Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.	affect the way it is seen. Create an artwork inspired by the idea of "Plinth".		and colour to create immersive environments. Creating 2 d or 3d models to share our vision of imagined installations with others.
Design Technology	Theme: On the Farm Begin to develop stories using small world toys e.g. animals and people.	Theme: Explorers Chinese Dragon Chinese food Clay hedgehogs/ spiders		Mechanisms- Making a Moving Monster	Structures- Constructing a Castle		Digital World- Monitoring Devices	
RE	Theme: On the Farm Chinese New Year Talk about previous special events or experiences.	Theme: Explorers What Places are Special and Why?	Jews Who is Jewish and how do we know?	Muslims Who is Muslim and how do they live?	Christians What is it like to follow God?	Hindus What is it like to be a Hindu in Britain today?	Christians God What does it mean if God is Holy and loving?	Christians Why do some people believe in God and some people not?
PE	Theme: On the Farm Gain confidence in using tricycles. Build independently with a range of construction resources.	Theme: Explorers Swimming Dance with Jo	Net and Wall Games Gymnastics	Multiskills Badminton	Hockey Gymnastics	High 5 Netball Basketball	Football Volleyball	Hockey Gymnastics

	Use one handed tools e.g. scissors to make snips in paper and other materials. Develop physical skills when using bikes and scooters. Practise putting on your own socks. Develop fine motor skills to support pencil control. Explore a range of different ways of moving e.g. shuffling, twirling, sliding, hopping. Develop ball skills, including kicking, throwing and catching.							
Computing				Robot Algorithms	Programming A- Sequence in Music	Datalogging	Digital Monitoring Devices	
Life Skills	Theme: On the Farm Express preferences and decisions and try new things Grow in independence and gain self help skills eg feeding and dressing yourself Become more outgoing with unfamiliar people in the safe context of the school eg meeting staff	Theme: Explorers Express their feelings and consider the feelings of others. Build constructive and respectful relationships.	Health and Wellbeing	Citizenship		Safety and the Changing Body	Citizenship	Safety and the Changing Body

	Identify and moderate their own feelings socially and emotionally.	 from around school and visitors Play with others, extending and elaborating play ideas With support, learn ways to accept the needs of others and give comfort to those that are upset Encourage/allow others to join in with your games
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